# User's manual for SLIM programs in Madagascar

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#### ABSTRACT

This guide documents the contributions to Madagascar made by authors from the Seismic Laboratory for Imaging and Modeling (SLIM) at the University of British Columbia (UBC).

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#### UTILITIES

sfthr: Threshold float/complex inputs given a constant/varying threshold level.

```
sfthr < in.rsf > out.rsf fthr=fthr.rsf thr= fthr= mode=
Methods available:
- soft
- hard
- non-negative Garrote (nng)
Written by: Gilles Hennenfent & Colin Russell, UBC
Created: February 2006
                    fthr=
                                                           varying threshold level (positive number)
 string
                    mode =
                                                           'soft', 'hard', 'nng' (default: soft)
 string
 float
                    thr=
                                                           threshold level (positive number)
```

Consider the vector  $\mathbf{x} := \{x_i\}_{0 \le i \le m} \in \mathbb{R}^m$ . Soft thresholding is defined as

$$\mathcal{S}_{\gamma}(\mathbf{x}) := \{ \operatorname{sign}(x_i) \cdot \max(|x_i| - \gamma, 0) \}_{0 \le i < m}, \tag{1}$$

with  $\gamma$  a positive threshold level. Hard thresholding is defined as

$$\mathcal{H}_{\gamma}(\mathbf{x}) := \{ \max(|x_i| - \gamma, 0) \cdot x_i \}_{0 \le i < m}.$$

$$\tag{2}$$

Finally, non-negative Garrote (nng) thresholding is defined as

$$\mathcal{T}_{\gamma}^{nng}(\mathbf{x}) := \{ \max(|x_i| - \gamma, 0) \cdot (x_i - \gamma^2 / x_i) \}_{0 \le i < m}.$$
(3)

The extension to positive varying threshold level is straightforward by replacing  $\gamma$  by  $\gamma_i$  in Eq.'s (1),(2), and (3).

In Madagascar, to soft threshold a dataset with a constant, use e.g.

bash\$ sfmath n1=100 n2=1 output='1' | sfnoise rep=y >data.rsf bash\$ sfthr <data.rsf thr=2 >res1.rsf

or replace the last command by

bash\$ sfthr <data.rsf thr=2 method=soft >res2.rsf

This is also equivalent to soft thresholding data.rsf with a vector of same size mythr.rsf whose entries are all set to 2.

```
bash$ sfmath n1=100 n2=1 output='2' >mythr.rsf
bash$ sfthr <data.rsf fthr=mythr.rsf method=soft >res3.rsf
```

If thr=.5 and fthr=mythr.rsf are specified at the same time, the effective threshold level is 1, obtained by multiplying mythr.rsf entries by 0.5



Figure 1: Thresholding example. Line whose range is symmetric about the origin (a) thresholded using soft (b), hard (c), and NNG (d) methods.



Figure 2: Random vector thresholding example.

bash\$ sfthr <data.rsf thr=.5 fthr=mythr.rsf method=soft >res4.rsf

Note that thresholding is an element-wise operation. **sfthr** can thus deal with arbitrarily large datasets.

sfsort: Sort a float/complex vector by absolute values.			
<pre>sfsort &lt; in.rsf &gt; out.rsf memsize=sf_memsize() ascmode=n</pre>			
Written by: Gilles Hennenfent & Henryk Modzelewski, UBC Created: February 2006			
$\frac{bool}{int}$	ascmode=n [] memsize=sf_memsi	y/n] ize()	y=ascending; n=descending Max amount of RAM (in Mb) to be used

sfsort is useful for sorting Madagascar vectors either in ascending or descending order with respect to their amplitudes. The sorting is done using qsort from stdlib.h. This function is an implementation of the quicksort algorithm. sfsort has two modes: 1) in-core if the user-specified memsize is big enough to load the full dataset in memory and sort it, and else 2) out-of-core. In the latter case, we implemented a divide and conquer approach. The large dataset is first divided into pieces that fit in memory. These pieces are sorted and written to disk in temporary files. The second step is a merge process of the temporary files.



Figure 3: Sorting example.

## TRANSFORMS





Figure 4: Data denoising. (a) Noise-free data, (b) noisy data, and (c) denoised data using sffdct.