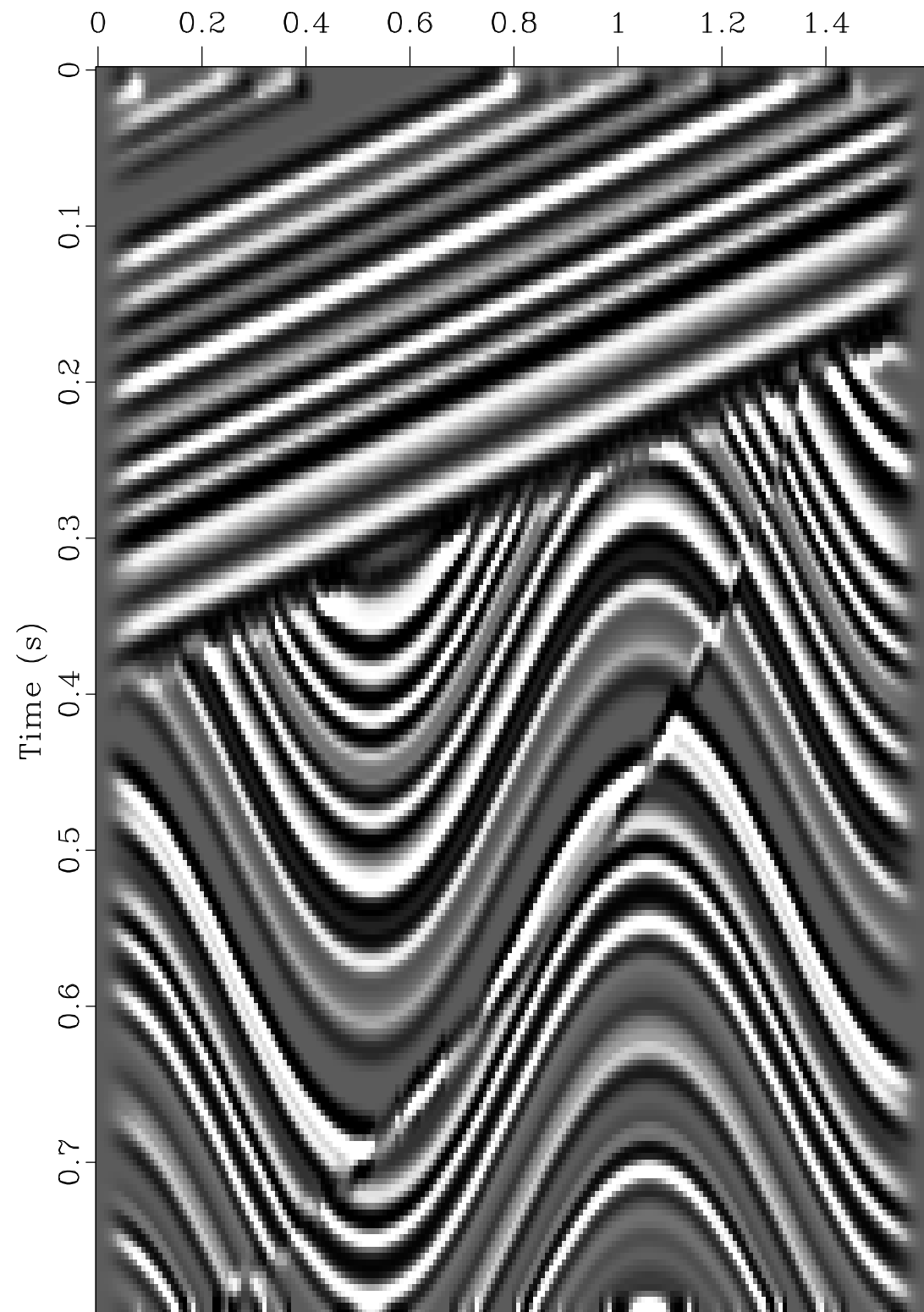
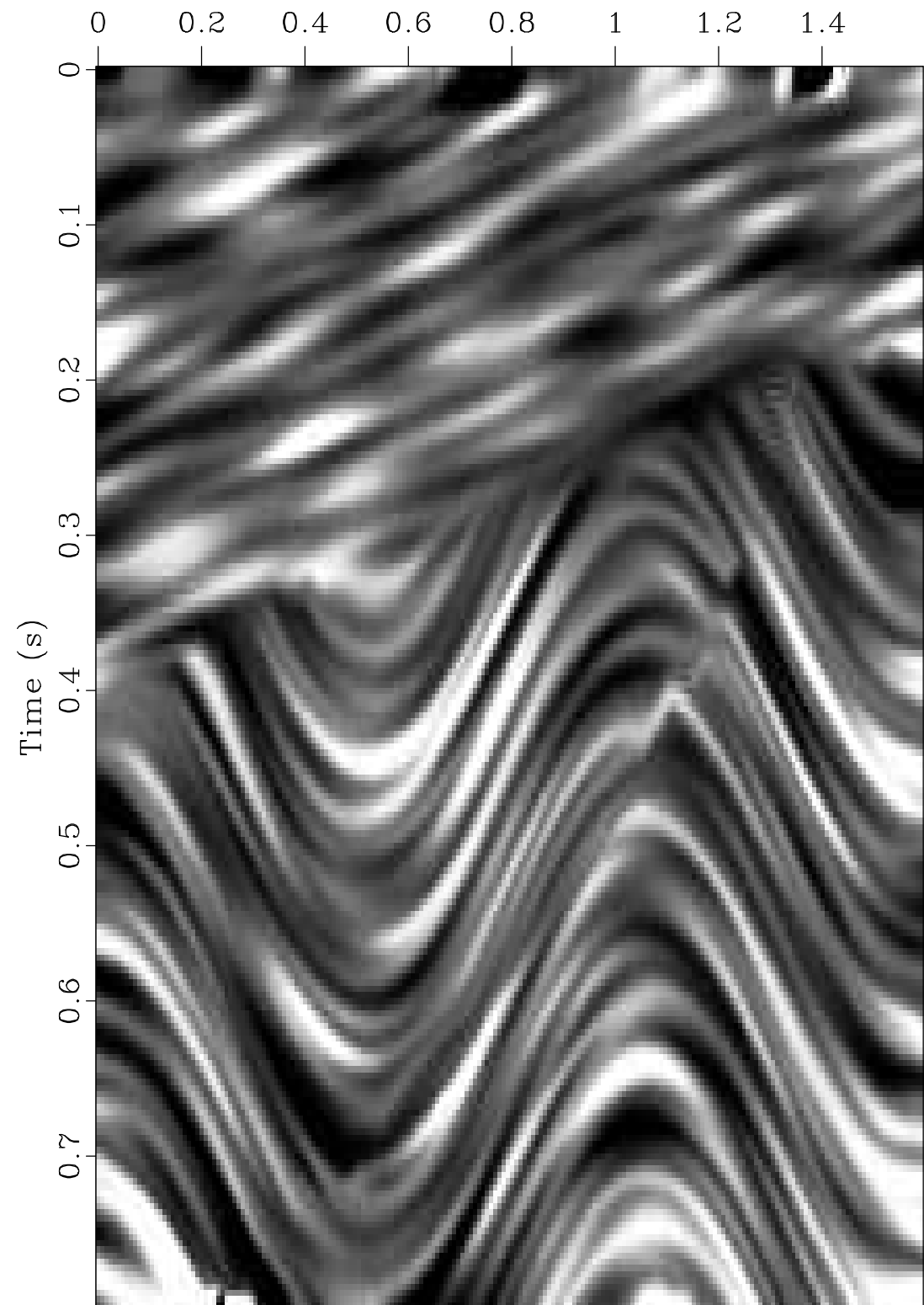


Lateral (km)



INPUT

Lateral (km)



TEXTURE